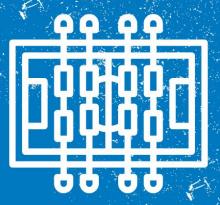
LONDON FOOSBALL LEAGUE

SEASON 2025/26



FORM A TEAM OF 4 OR MORE
PLAYERS

SIGN UP FOR THE LONDON FOOSBALL LEAGUE

PLAY AGAINST TEAMS AROUND LONDON

OPEN & AMÁTEUR DIVISIONS AVAILABLE TO JOIN

FIRST ROUND BEGINS 8TH SEPTEMBER 2025



London Table
Football

londontablefootball.com



Official BFA League brittoos.com

Scan for more info & registration





LONDON FOOSBALL LEAGUE Season 2025/26

INTRODUCTION

London Table Football presents the London Foosball League!

The London Foosball League is a fun, inclusive and exciting table football league with multiple divisions suited to different skill levels.

All you need to do is gather your friends, register your team, and play your matches against other teams in the city!

SEASON 2025/26

For the 2025/26 season there will be two divisions:

1st Division: Open to all players

2nd Division: Open to Amateur, Beginner and new players only

Do you have what it takes to be the best team in London? Find out by registering now!

Scan the QR code or head to www.londontablefootball.com/league to register now.



HOW TO REGISTER

Season 2025/26

PROCESS

- 1: Scan the QR code or head over to www.londontablefootball.com/league
- 2: Fill out the team registration form & pay the registration fee. If you do not have a club we will create one for you.
- 3. Sit back and wait for the fixtures to be published online on Monday September 8th.

IMPORTANT

The registration deadline is Sunday September 7th at 23:59.

For the 2025/26 season there will be two divisions:

1st Division: Open to all players

2nd Division: Open to Amateur, Beginner and new players only



SEASON 2025/26 OVERVIEW

The season will run from September 2025 through to June 2026 with a mid-season break over the winter holiday period.

Fixtures will be published online immediately following the registration deadline.

Matches will be approximately every 2-3 weeks.

You will play each team in your division twice, once at your home venue and once away.

WhatsApp groups will be created for each division for team Captains to arrange fixture dates.

PLAYER LICENCE REQUIREMENTS

1st Division: BFA Class B or higher is required to participate.

2nd Division: No licence is required.

If you need a licence please get in touch with us: hello@londontablefootball.com

TEAM CAPACITY LIMIT

1st Division: 10 teams

2nd Division A: 10 teams

2nd Division B: 10 teams

IMPORTANT INFORMATION

1st Division

CLUB RULES

Clubs can enter multiple teams into the league.

Clubs can enter [1] team into the 1st division.

If you do not have a club we will make one for you.

TEAM RULES

The minimum number of players in a 1st Division team is [4] with a maximum of [10] players, excluding Amateur, Beginner and new players, for which there is no limit per team.

There is no BFA Player Rating restriction in the 1st Division.

Discover your Rating: www.britfoos.com/about/ratings

PLAYER LICENCE

BFA Class B Player Licence or higher is required.

PLAYER TRANSFERS

Players can transfer between teams before the registration deadline (September 7) or during the January transfer window (January 1-31).

Players can play for a maximum of two teams in the 1st Division in the season.

TEAM CAPACITY LIMIT

1st Division: 10 teams

2nd Division

CLUB RULES

Clubs can enter multiple teams into the league.

Clubs can enter multiple teams into the 2nd division.

If you do not have a club we will make one for you.

TEAM RULES

The minimum number of players in a team is [4] with no upper limit.

Only Amateur, Beginner and new players can play in the 2nd Division.

Discover your rating: www.britfoos.com/about/ratings

PLAYER LICENCE

No BFA Player Licence is required.

PLAYER TRANSFERS

Players can transfer between teams at any time.

Players can play for a maximum of two teams in the season.

TEAM CAPACITY LIMIT

2nd Division A: 10 teams

2nd Division B: 10 teams

You team will be assigned either Division A or B based on your home venue location.

LEAGUE DIVISION FORMAT

The 1st and 2nd Division are round-robin competitions comprised of home and away fixtures. Each team will play all other teams in their division twice, once at home and once away.

The final standings will be determined by the number of points accumulated once all fixtures have been completed.

FIXTURE WINDOWS

Teams will play one match in each fixture window. A fixture window is approximately 2-3 weeks. Fixture windows will be published online immediately after the league registration deadline.

ARRANGING FIXTURES

- Team Captains are responsible for arranging fixtures. Contact information for each Captain will be shared amongst their counterparts via a private WhatsApp group chat.
- Within the 1st week of each fixture window the home team Captain must provide [3] dates within the fixture window (evenings or weekends) to the away team Captain.
- If the away team is unable to fulfill either of these [3] dates the away team forfeits the fixture. If the home team Captain does not provide [3] dates within the first week of the fixture window the home team forfeits the fixture. A forfeit is designated an 11-3 loss.
- Once a fixture date has been agreed upon it must be communicated to the League Organiser in the WhatsApp group chat so it can be scheduled in the league software Coral.

MATCH FORMAT

Each team can field between [4] and [6] players at the start of a match.

Up to [4] substitutions can be made in the match. Substitutions can only be made between sections (see Match Order). Once a player is substituted they cannot re-enter the match.

Each match consists of [14] sets. Each set is a race to [5] goals. If a set is level at 4-4, play continues into overtime until there is a [2] goal difference, up to a ceiling of [8] goals (8-7 is a win).

Each team is allowed [1] time-out per set with an additional [1] time-out each in overtime.

The winner of the match is determined by the team with the most set victories.

MATCH PROCEDURE

The away team gets the choice of which side of the table they will play on for the duration of the match.

If the match is played on a coin or card-operated table, or a table requiring a paid booking, the home team pays for the match.

At the start of the match a coin is flipped to decide which team starts with the ball. Thereafter, kickoff alternates with each set.

IMPORTANT INFORMATION

Season 2025/26

MATCH ORDER

D represents a Doubles set. S represents a Singles set. Each player can only play once per section.

Section 1: D1 vs D1, D2 vs D2

Section 2: S1 vs S1, S2 vs S2, D3 vs D3

Section 3: D4 vs D4, D5 vs D5

Section 4: D6 vs D6, D7 vs D7

Section 5: S3 vs S3, S4 vs S4, D8 vs D8

Section 6: D9 vs D9, D10 vs D10

ENTERING MATCH LINE-UPS

The league will be run on the ITSF tournament software Coral (app.tablesoccer.org). All clubs, teams and players will be registered in Coral by the league organiser during the registration process, and login details will be provided.

When a match has been scheduled, the Captains of each team will be able to enter their match lineups. After both teams have entered their lineups the match needs to be launched in Coral.

SUBMITTING RESULTS

Team Captains can enter the results of each set in Coral as they are being played.

If teams decide not to use Coral they can use a google sheet template here: https://docs.google.com/spreadsheets/d/1ivzSCw0chZMkeHKrXgzMja9NqtKmlJhLYboCsizJAG0/edit?usp=sharing

SEASON REGISTRATION FEE

1st Division: £20 per player

2nd Division: £10 per player

CONTACT

hello@londontablefootball.com